2-4 Players


1. Each player picks a game piece and places it on Start.
2. The youngest player goes first. Roll a die and move forward however many spaces appear on the die. Note: Ladders do not count as spaces.
3. The first player to go through a big(reaction) square must stop on the square immediately, regardless of how many spaces they rolled on the die. Refer to the reaction rules below.
4. The first player to make it to the Christmas tree wins, but continue playing until each player makes it to the ender-
5. The winner of the game wins a big candy cane ancally other players get small candy canes!

Reactions
Look at the reactions instruction paper for how to do a reaction.
After a reaction is finished, the player who triggered it can move forward 4 spaces, and the path is now "unlocked" for all following players. Anyone who lands on the reaction afterwards treats it as a normal space.
Each reaction can only be done once, with one exception: every player can do the present reaction(last reaction before the Christmas tree).

